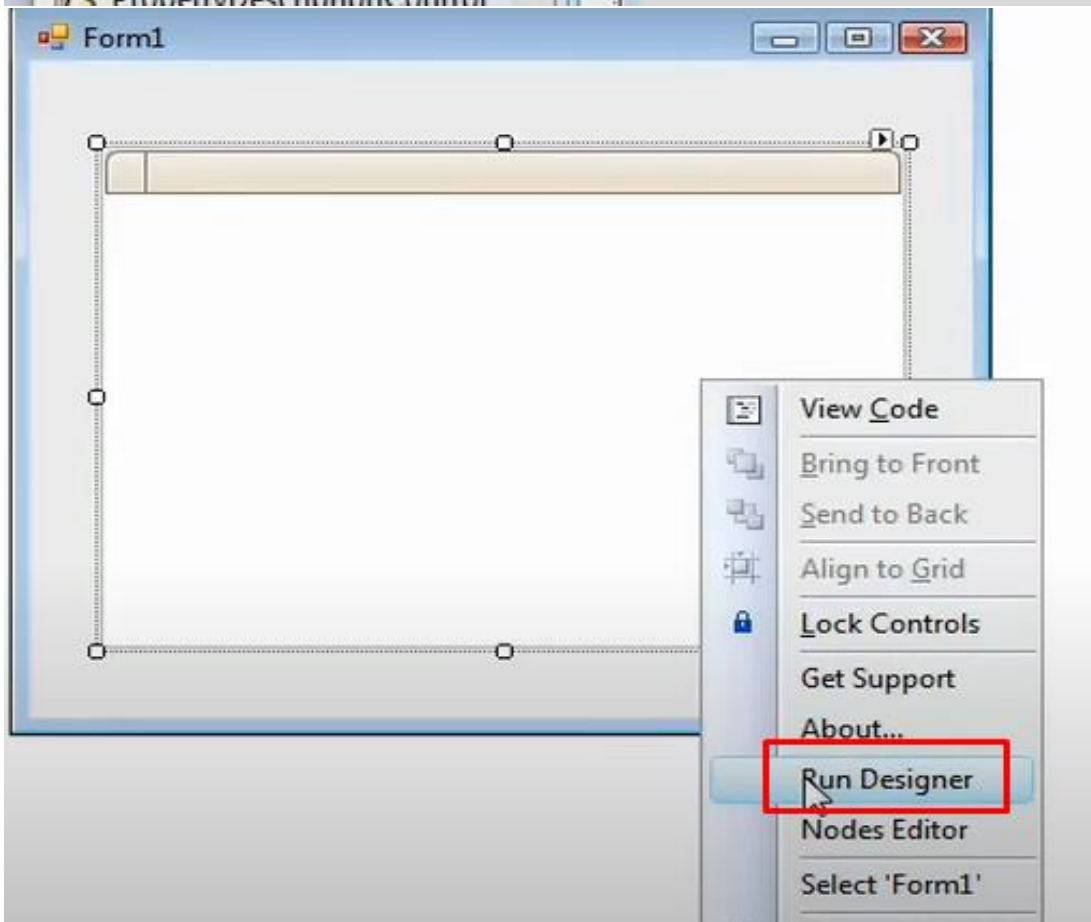
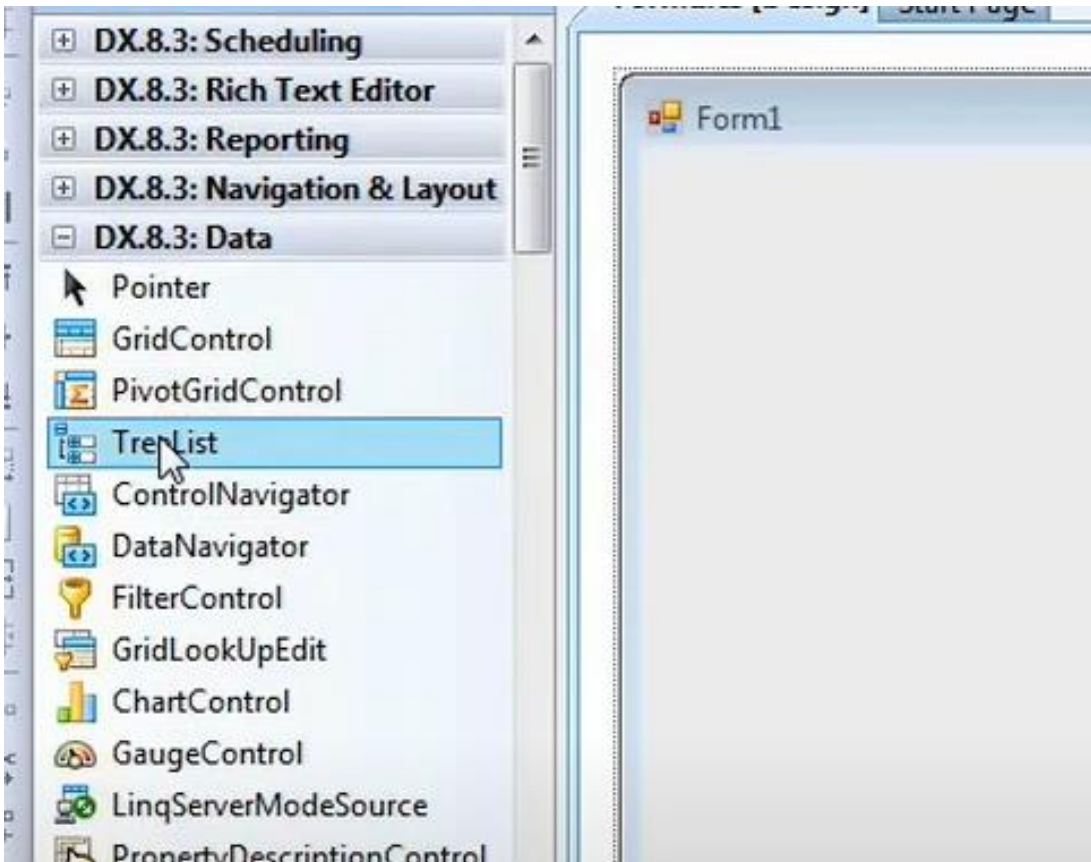


Treelist



Property Editor

Main

Columns

Columns (1)

colName <treeListColumn>

Column properties

Visible	True
VisibleIndex	0
Width	75
Behavior	
Fixed	None
Data	
(ApplicationSettings)	
AllNodesSummary	False
ColumnEdit	(none)
FieldName	name
RowFooterSummary	None
SortOrder	None
SummaryFooter	None
Tag	None
UnboundType	Object
Design	
(Name)	colName

FieldName
Gets or sets the field name assigned to the current column from a datasource.

You can add and delete columns, modify their settings, assign in-place editors and enable total summaries.

DevExpress.XtraTreeList.v8.3.Design, Version=8.3.3.0

Explorer style

Project Build Debug Data Tools DevExpress Test Analyze InstallAware Window Help

Debug Any CPU SteelBlueSite

Form1.cs* Form1.cs [Design]* Start Page

TreeListStarter.Form1

Form1_Load(object sender, EventArgs e)

```
8 using System.Windows.Forms;
9 using DevExpress.XtraTreeList;
10 using DevExpress.XtraTreeList.Nodes;
11
12 namespace TreeListStarter
13 {
14     public partial class Form1 : Form
15     {
16         public Form1()
17         {
18             InitializeComponent();
19         }
20
21         private void Form1_Load(object sender, EventArgs e)
22         {
23             TreeListNode codeNode = treeList1.AppendNode(null, null);
24             codeNode.SetValue("name", "Code");
25
26             TreeListNode docsNode = treeList1.AppendNode(null, null);
27             docsNode.SetValue("name", "Documents");
28
29             TreeListNode videosNode = treeList1.AppendNode(null, null);
30             videosNode.SetValue("name", "Videos");
31
32         }
33     }
34 }
```

Form_Load ให้ใส่ Code ดังนี้

```
TreeNode codeNode = treeList1.AppendNode(null,null);
codeNode.SetValue("name", "Code");

TreeNode docsNode = treeList1.AppendNode(null, null);
docsNode.SetValue("name", "Document");

TreeNode videosNode = treeList1.AppendNode(null, null);
videosNode.SetValue("name", "Videos");

TreeNode childNode = null;
childNode = treeList1.AppendNode(null,codeNode);
childNode.SetValue("name", "Data Layer");
childNode = treeList1.AppendNode(null, codeNode);
childNode.SetValue("name", "Bussiness Layer");

childNode = treeList1.AppendNode(null, docsNode);
childNode.SetValue("name", "Data Layer");
childNode = treeList1.AppendNode(null, docsNode);
childNode.SetValue("name", "Bussiness Layer");

childNode = treeList1.AppendNode(null, videosNode);
childNode.SetValue("name", "Data Layer");
childNode = treeList1.AppendNode(null, videosNode);
childNode.SetValue("name", "Bussiness Layer");
```

เพิ่ม Even CustomDrawNodeCell

```
private void treeList1_CustomDrawNodeCell(object sender, CustomDrawNodeCellEventArgs e)
{
    TreeList tree = sender as TreeList;

    if (e.Node == tree.FocusedNode)
    {
        e.Graphics.FillRectangle(SystemBrushes.Window, e.Bounds);

        Rectangle rect = new Rectangle(e.EditViewInfo.ContentRect.Left,
            e.EditViewInfo.ContentRect.Top,
            Convert.ToInt32(e.Graphics.MeasureString(e.CellText, treeList1.Font).Width + 1),
            Convert.ToInt32(e.Graphics.MeasureString(e.CellText, treeList1.Font).Height));

        e.Graphics.FillRectangle(SystemBrushes.Highlight, rect);
        e.Graphics.DrawString(e.CellText, treeList1.Font, SystemBrushes.HighlightText, rect);

        e.Handled = true;
    }
}
```

Setup View Option

OptionsView		AutoWidth = False, Show
HeaderFilterButtonSt		Default
RowImagesShowMo		Default
ShowAutoFilterRow		False
ShowBandsMode		Default
ShowButtons		True
ShowCaption		False
ShowColumns		False
ShowFilterPanelMod		Default
ShowFirstLines		True
ShowHierarchyInden		Default
ShowHorzLines		False
ShowIndentAsRowSt		False
ShowIndicator		False
ShowPreview		False
ShowRoot		True

ปิด Mode แก้ไข

OptionsBehavior		Editable = False
AutoSelectAllInEditor		True
CloseEditorOnLostFo		True
Editable		False
EditingMode		Default
EditorShowMode		Default
UnboundColumnExp		Default

เพิ่ม Event CustomDrawNodeCell

treeList1 DevExpress.XtraTreeList.TreeList	
CustomDrawFooter	
CustomDrawFooterCell	
CustomDrawNodeButton	
CustomDrawNodeCell	
CustomDrawNodeCheckBox	
CustomDrawNodeImages	